
Title: Ocllo

Author:

The civilization of Ocllo lies hidden deep in the mountains on the island located south of Magincia. Their knowledge of what lies beyond their mountains is fairly limited, and to them, everything in the region is part of Huansuytin, the World. The Ocllo build terraces along the mountains, upon which they grow their crops: corn and potatoes and other staples do well enough up here, but the lack of availability of fresh water is a problem for them. Mages often spend their days working at ways to get fresh water for the irrigation of the foodstuffs.

The Ocllo are master stoneworkers and metalworkers, and are expert weapon makers, even though they have no neighbors to fight. In their distant past, before the various mountain tribes (and races) were unified into one culture, they must have fought long and bloody wars. Also, the great and mysterious upwelling of sea water in the Salt Lake drags in fish and creatures of the oceans, and the reed-lashed boats of the Ocllo have permitted them to become expert fishermen.

Everything the Ocllo have must be built out of the

shades of stone found in
their mountains. They
bleach and they redden
the gray stone, and they
have a highly prized vein
of white stone they use
as well. Much of their
work relies on the
squared corner, with
pillars a common trait.
Most outsiders would find
their style to be
confining and
claustrophobic, although
once inside, the
habitations are as colorful
as the Ocllo can make
them. Blue and greens
are predominant, mostly in
weavings.